Generic Trace Generator (GTG)

0.1

Generated by Doxygen 1.8.7

Mon Jun 2 2014 10:59:53

Contents

Chapter 1

The GTG library

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1.1 Presentation

The GTG library provides a low level library to generate traces in various formats (Paje, OTF).
The use of the library is simple, you just need to include the GTG.h header and then you can use the library as you wish.
Some simple examples are available in the test directory.

Chapter 2

Module Index

2.1 Modules

Here is a list of all modules:

Chapter 3

Data Structure Index

3.1 Data Structures

Here are the data structures with brief descriptions:

Chapter 4

File Index

4.1 File List

Here is a list of all files with brief descriptions:

Chapter 5

Module Documentation

5.1 Trace type handler

Enumerations

- enum traceType {
  PAJE, VITE, OTF, TAU,
  PAJE, VITE, OTF, TAU }
  The type of the output trace.

Functions

- void setTraceType (traceType_t type)
  Set the type of output trace.
- traceType_t getTraceType ()
  Get the type of the output trace.
- char * getName (int procRk)
  To get the name of the file to give to the addCont function for processors.
- int bufferedModeActivated ()
  Check wether the buffered-mode is activated.

5.1.1 Detailed Description

5.1.2 Enumeration Type Documentation

5.1.2.1 enum traceType

The type of the output trace.

Enumerator

PAJE Paje trace format.
VITE ViTE-specific trace format.
OTF OTF trace format.
TAU TAU Trace format.
PAJE Paje trace format.
VITE ViTE-specific trace format.
OTF OTF trace format.
TAU TAU Trace format.

5.1.3 Function Documentation

5.1.3.1 int bufferedModeActivated ( )

Check wether the buffered-mode is activated.

Returns

1 is the buffered-mode is activate.
0 otherwise.

5.1.3.2 traceType_t getName (int *procRk*)

To get the name of the file to give to the addCont function for processors.

Parameters

procRk	Rank of the proc to get the file containing it

Returns

The name of the file to give for a proc

5.1.3.3 traceType_t getTraceType ( )

Get the type of the output trace.

Returns

The type of the trace

5.1.3.4 void setTraceType (traceType_t *type*)

Set the type of output trace.

Parameters

type	Type of trace to generate

5.2 To init the generated trace file(s)

Functions

- trace_return_t initTrace (const char *filename, int rank, gtg_flag_t flags)

  Initialize a trace.
- trace_return_t endTrace ()

  Finalize a trace.
- trace_return_t setCompress (int val)

  Enable trace compression (only available for OTF traces).
- trace_return_t addEntityValue (const char *alias, const char *entType, const char *name, gtg_color_t p_color)

  Add an Entity Value.

5.2.1 Detailed Description

5.2.2 Function Documentation

5.2.2.1 trace_return_t addEntityValue (const char * *alias*, const char * *entType*, const char * *name*, gtg_color_t *p_color*)

Add an Entity Value.

Parameters

alias	Alias on the entity value
entType	Type of the entity that can have the value
name	Alternative name of the variable type
p_color	Color of the entity

Returns

TRACE_SUCCESS on success
An error code otherwise

5.2.2.2 trace_return_t endTrace ( )

Finalize a trace.

Returns

TRACE_SUCCESS on success
An error code otherwise

5.2.2.3 int initTrace (const char * *filename*, int *rank*, gtg_flag_t *flags*)

Initialize a trace.

Parameters

filename	Root name of the file to create
rank	Process number of the file to create
flags	One of GTG_FLAG_NONE, GTG_FLAG_USE_MPI, GTG_FLAG_NOTBUF.

Returns

TRACE_SUCCESS on success
An error code otherwise

5.2.2.4 trace_return_t setCompress (int *val*)

Enable trace compression (only available for OTF traces).

Parameters

val	0 means no compression, otherwize the output files will be compressed

Returns

TRACE_SUCCESS on success
An error code otherwise

5.3 Functions related to the containers

Functions

- trace_return_t addContType (const char ∗alias, const char ∗contType, const char ∗name)

  Add a Container Type.
- trace_return_t addContainer (varPrec time, const char ∗alias, const char ∗type, const char ∗container, const char ∗name, const char ∗file)

  Add a Container.
- trace_return_t destroyContainer (varPrec time, const char ∗name, const char ∗type)

  Destroy a Container.
- trace_return_t AddComment (const char ∗comment)

  Add some Comment in Trace file.

5.3.1 Detailed Description

5.3.2 Function Documentation

5.3.2.1 trace_return_t AddComment (const char ∗ *comment*)

Add some Comment in Trace file.

Parameters

comment	Comment to be added

Returns

TRACE_SUCCESS on success
An error code otherwise

5.3.2.2 trace_return_t addContainer (varPrec *time*, const char ∗ *alias*, const char ∗ *type*, const char ∗ *container*, const char ∗ *name*, const char ∗ *file*)

Add a Container.

Parameters

time	Time at which the container is added
alias	Alias of the new container
type	Type of the new container
container	Container parent
name	Alternative name of the variable type
file	File containing the container for vite format. Use "0" or "" chains for other formats.

Returns

TRACE_SUCCESS on success
An error code otherwise

5.3.2.3 trace_return_t addContType (const char ∗ *alias*, const char ∗ *contType*, const char ∗ *name*)

Add a Container Type.

Parameters

alias	Alias on the container added
contType	Type of the parent container
name	Alternative name of the new container type

Returns

TRACE_SUCCESS on success
An error code otherwise

5.3.2.4 trace_return_t destroyContainer (varPrec *time*, const char * *name*, const char * *type*)

Destroy a Container.

Parameters

time	Time at which the container is destroyed
name	Name of the container
type	Type of the container

Returns

TRACE_SUCCESS on success
An error code otherwise

5.4 Functions related to the states

Functions

- trace_return_t addStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t setState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t pushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t popState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.

5.4.1 Detailed Description

5.4.2 Function Documentation

5.4.2.1 trace_return_t addStateType (const char * *alias*, const char * *contType*, const char * *name*)

Add a State Type.

Parameters

alias	Alias on the state type added
contType	Type of container of these states
name	Alternative name of the state type

Returns

TRACE_SUCCESS on success
An error code otherwise

5.4.2.2 trace_return_t popState (varPrec *time*, const char * *type*, const char * *cont*)

Revert the State of a Container to its previous value.

Parameters

time	Time the state changes
type	Type of the state
cont	Container whose state changes

Returns

TRACE_SUCCESS on success
An error code otherwise

5.4.2.3 trace_return_t pushState (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Save the current State on a stack and change the State of a Container.

Parameters

time	Time the state changes
type	Type of the state
cont	Container whose state changes
val	Value of state of container

Returns

TRACE_SUCCESS on success
An error code otherwise

5.4.2.4 trace_return_t setState (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Set the State of a Container.

Parameters

time	Time the state changes
type	Type of the state
cont	Container whose state changes
val	Value of new state of container

Returns

TRACE_SUCCESS on success
An error code otherwise

5.5 Functions related to the events

Functions

- trace_return_t addEventType (const char ∗alias, const char ∗contType, const char ∗name)

  Add an Event Type.
- trace_return_t addEvent (varPrec time, const char ∗type, const char ∗cont, const char ∗val)

  Add an Event.

5.5.1 Detailed Description

5.5.2 Function Documentation

5.5.2.1 trace_return_t addEvent (varPrec *time*, const char ∗ *type*, const char ∗ *cont*, const char ∗ *val*)

Add an Event.

Parameters

time	Time the event happens
type	Type of the event
cont	Container that produced the event
val	Value of the new event

Returns

TRACE_SUCCESS on success
An error code otherwise

5.5.2.2 trace_return_t addEventType (const char ∗ *alias*, const char ∗ *contType*, const char ∗ *name*)

Add an Event Type.

Parameters

alias	Alias on the event type
contType	Type of container of these events
name	Alternative name of the event type

Returns

TRACE_SUCCESS on success
An error code otherwise

5.6 Functions related to links

Functions

- trace_return_t addLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)

  Add a Link Type.
- trace_return_t startLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)

  Start a Link.
- trace_return_t endLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)

  End a Link.

5.6.1 Detailed Description

5.6.2 Function Documentation

5.6.2.1 trace_return_t addLinkType (const char * *alias*, const char * *name*, const char * *contType*, const char * *srcContType*, const char * *destContType*)

Add a Link Type.

Parameters

alias	Alias on the link type
name	Alternative name of the link type
contType	Type of common ancestral container
srcContType	Type of the source container
destContType	Type of the destination container

Returns

TRACE_SUCCESS on success
An error code otherwise

5.6.2.2 trace_return_t endLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *src*, const char * *dest*, const char * *val*, const char * *key*)

End a Link.

Parameters

time	Time the link ends
type	Type of the link
cont	Container containing the link (an ancestor of source and destination container)
src	Source container
dest	Destination container
val	Value of the link
key	Key to match the start link

Returns

TRACE_SUCCESS on success
An error code otherwise

5.6.2.3 trace_return_t startLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *src*, const char * *dest*, const char * *val*, const char * *key*)

Start a Link.

Parameters

time	Time the link starts
type	Type of the link
cont	Container containing the link (an ancestor of source and destination container)
src	Source container
dest	Destination container
val	Value of the link
key	Key to match the end link

Returns

TRACE_SUCCESS on success
An error code otherwise

5.7 Functions related to variables

Functions

- trace_return_t addVarType (const char *alias, const char *name, const char *contType)
  Add a Variable Type.
- trace_return_t setVar (varPrec time, const char *type, const char *cont, varPrec val)
  Set a Variable value.
- trace_return_t addVar (varPrec time, const char *type, const char *cont, varPrec val)
  Add a value to a Variable.
- trace_return_t subVar (varPrec time, const char *type, const char *cont, varPrec val)
  Substract a value from a Variable.

5.7.1 Detailed Description

5.7.2 Function Documentation

5.7.2.1 trace_return_t addVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Add a value to a Variable.

Parameters

time	Time the variable is incremented
type	Type of the variable
cont	Container containing the variable
val	Value added

Returns

TRACE_SUCCESS on success
An error code otherwise

5.7.2.2 trace_return_t addVarType (const char * *alias*, const char * *name*, const char * *contType*)

Add a Variable Type.

Parameters

alias	Alias on the variable type
contType	Type of container
name	Alternative name of the variable type

Returns

TRACE_SUCCESS on success
An error code otherwise

5.7.2.3 trace_return_t setVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Set a Variable value.

Parameters

time	Time the variable changes
type	Type of the variable
cont	Container containing the variable
val	New value of the variable

Returns

TRACE_SUCCESS on success
An error code otherwise

5.7.2.4 trace_return_t subVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Substract a value from a Variable.

Parameters

time	Time the variable is incremented
type	Type of the variable
cont	Container containing the variable
val	Value substracted

Returns

TRACE_SUCCESS on success
An error code otherwise

5.8 Defined colors for GTG

Data Structures

- struct gtg_color

  This structure defines a color that can be used by GTG.

Functions

- static uint8_t GTG_COLOR_GET_BLUE (gtg_rgb_color_t rgb)

  Return the 1-byte value of the blue component of a rgb color.
- static uint8_t GTG_COLOR_GET_GREEN (gtg_rgb_color_t rgb)

  Return the 1-byte value of the green component of a rgb color.
- static uint8_t GTG_COLOR_GET_RED (gtg_rgb_color_t rgb)

  Return the 1-byte value of the red component of a rgb color.
- static gtg_rgb_color_t GTG_COLOR_SET_COLOR (uint8_t r, uint8_t g, uint8_t b)

  Return the 4-bytes RGB color from 3 1-byte components.

Variables

- gtg_color_t GTG_BLACK

  Default black color. (R,G,B) = (0, 0, 0)
- gtg_color_t GTG_RED

  Default red color. (R,G,B) = (255, 0, 0)
- gtg_color_t GTG_GREEN

  Default green color. (R,G,B) = (0, 255, 0)
- gtg_color_t GTG_BLUE

  Default blue color. (R,G,B) = (0, 0, 255)
- gtg_color_t GTG_WHITE

  Default white color. (R,G,B) = (255, 255, 255)
- gtg_color_t GTG_TEAL

  Default teal color. (R,G,B) = (0, 255, 255)
- gtg_color_t GTG_DARKGREY

  Default dark grey color. (R,G,B) = (85, 85, 85)
- gtg_color_t GTG_YELLOW

  Default yellow color. (R,G,B) = (255, 255, 0)
- gtg_color_t GTG_PURPLE

  Default purple color. (R,G,B) = (153, 25, 230)
- gtg_color_t GTG_LIGHTBROWN

  Default light brown color. (R,G,B) = (170, 130, 130)
- gtg_color_t GTG_LIGHTGREY

  Default light grey color. (R,G,B) = (200, 200, 200)
- gtg_color_t GTG_DARKBLUE

  Default dark blue color. (R,G,B) = (0, 0, 80)
- gtg_color_t GTG_PINK

  Default pink color. (R,G,B) = (255, 0, 255)
- gtg_color_t GTG_DARKPINK

  Default dark pink color. (R,G,B) = (180, 80, 180)
- gtg_color_t GTG_SEABLUE

  Default sea blue color. (R,G,B) = (25, 128, 200)

- gtg_color_t GTG_KAKI

  Default kaki color. (R,G,B) = (80, 100, 25)
- gtg_color_t GTG_REDBLOOD

  Default red blood color. (R,G,B) = (200, 25, 25)
- gtg_color_t GTG_BROWN

  Default brown color. (R,G,B) = (100, 25, 25)
- gtg_color_t GTG_GRENAT

  Default grenat color. (R,G,B) = (100, 0, 80)
- gtg_color_t GTG_ORANGE

  Default orange color. (R,G,B) = (255, 160, 0)
- gtg_color_t GTG_MAUVE

  Default mauve color. (R,G,B) = (128, 0, 255)
- gtg_color_t GTG_LIGHTPINK

  Default light pink color. (R,G,B) = (255, 128, 255)

5.8.1 Detailed Description

5.8.2 Function Documentation

5.8.2.1 GTG_COLOR_GET_BLUE (gtg_rgb_color_t *rgb*) [inline],[static]

Return the 1-byte value of the blue component of a rgb color.

5.8.2.2 GTG_COLOR_GET_GREEN (gtg_rgb_color_t *rgb*) [inline],[static]

Return the 1-byte value of the green component of a rgb color.

5.8.2.3 GTG_COLOR_GET_RED (gtg_rgb_color_t *rgb*) [inline],[static]

Return the 1-byte value of the red component of a rgb color.

5.8.2.4 GTG_COLOR_SET_COLOR (uint8_t *r*, uint8_t *g*, uint8_t *b*) [inline],[static]

Return the 4-bytes RGB color from 3 1-byte components.

5.8.3 Variable Documentation

5.8.3.1 GTG_BLACK

Default black color. (R,G,B) = (0, 0, 0)

5.8.3.2 GTG_BLUE

Default blue color. (R,G,B) = (0, 0, 255)

5.8.3.3 GTG_BROWN

Default brown color. (R,G,B) = (100, 25, 25)

5.8.3.4 GTG_DARKBLUE

Default dark blue color. (R,G,B) = (0, 0, 80)

5.8.3.5 GTG_DARKGREY

Default dark grey color. (R,G,B) = (85, 85, 85)

5.8.3.6 GTG_DARKPINK

Default dark pink color. (R,G,B) = (180, 80, 180)

5.8.3.7 GTG_GREEN

Default green color. (R,G,B) = (0, 255, 0)

5.8.3.8 GTG_GRENAT

Default grenat color. (R,G,B) = (100, 0, 80)

5.8.3.9 GTG_KAKI

Default kaki color. (R,G,B) = (80, 100, 25)

5.8.3.10 GTG_LIGHTBROWN

Default light brown color. (R,G,B) = (170, 130, 130)

5.8.3.11 GTG_LIGHTGREY

Default light grey color. (R,G,B) = (200, 200, 200)

5.8.3.12 GTG_LIGHTPINK

Default light pink color. (R,G,B) = (255, 128, 255)

5.8.3.13 GTG_MAUVE

Default mauve color. (R,G,B) = (128, 0, 255)

5.8.3.14 GTG_ORANGE

Default orange color. (R,G,B) = (255, 160, 0)

5.8.3.15 GTG_PINK

Default pink color. (R,G,B) = (255, 0, 255)

5.8.3.16 GTG_PURPLE

Default purple color. (R,G,B) = (153, 25, 230)

5.8.3.17 GTG_RED

Default red color. (R,G,B) = (255, 0, 0)

5.8.3.18 GTG_REDBLOOD

Default red blood color. (R,G,B) = (200, 25, 25)

5.8.3.19 GTG_SEABLUE

Default sea blue color. (R,G,B) = (25, 128, 200)

5.8.3.20 GTG_TEAL

Default teal color. (R,G,B) = (0, 255, 255)

5.8.3.21 GTG_WHITE

Default white color. (R,G,B) = (255, 255, 255)

5.8.3.22 GTG_YELLOW

Default yellow color. (R,G,B) = (255, 255, 0)

5.9 Memory management

Functions

- void gtg_block_memory_init (gtg_memory_t *memory, size_t block_size, long initial_block_number)

  Initialize the allocator.
- void * gtg_block_malloc (gtg_memory_t memory)

  Allocate a block of data.
- void gtg_block_free (gtg_memory_t memory, void *ptr)

  Free a block of data.

5.9.1 Detailed Description

5.9.2 Function Documentation

5.9.2.1 void gtg_block_free (gtg_memory_t *memory*, void * *ptr*)

Free a block of data.

Parameters

memory	The memory describer
ptr	The block of data to free

5.9.2.2 void * gtg_block_malloc (gtg_memory_t *memory*)

Allocate a block of data.

Parameters

memory	The memory describer

Returns

A pointer to a block or NULL if allocation failed

5.9.2.3 void gtg_block_memory_init (gtg_memory_t * *memory*, size_t *block_size*, long *initial_block_number*)

Initialize the allocator.

Parameters

memory	A memory describer
block_size	The block size to be allocated when malloc is called
initial_block_number	The number of blocks to allocate initialy

5.10 OTF interface in C of the traceGeneratorBasic API

Functions

- const otf_color_t OTF_get_color (gtg_color_t color)

  Converts a GTG color into a OTF color.
- trace_return_t OTFInitTrace (const char *filename, gtg_flag_t flags)

  Initialize an OTF trace.
- trace_return_t OTFSetCompress (int val)

  Enable trace compression.
- trace_return_t OTFAddContType (const char *alias, const char *contType, const char *name)

  Add a Container Type.
- trace_return_t OTFAddStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t OTFAddEventType (const char *alias, const char *contType, const char *name)

  Add an Event Type.
- trace_return_t OTFAddLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)

  Add a Link Type.
- trace_return_t OTFAddVarType (const char *alias, const char *name, const char *contType)

  Add a Variable Type.
- trace_return_t OTFAddEntityValue (const char *alias, const char *entType, const char *name, const otf_color_t color)

  Add an Entity Value.
- trace_return_t OTFStartContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)

  Start a Container.
- trace_return_t OTFDestroyContainer (varPrec time, const char *name, const char *type)

  Destroy a Container.
- trace_return_t OTFSetState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t OTFPushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t OTFPopState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.
- trace_return_t OTFAddEvent (varPrec time, const char *type, const char *cont, const char *val)

  Add an Event.
- trace_return_t OTFStartLink (varPrec time, const char *type, const char *src, const char *dest, const char *val, const char *key)

  Start a Link.
- trace_return_t OTFEndLink (varPrec time, const char *type, const char *src, const char *dest, const char *val, const char *key)

  End a Link.
- trace_return_t OTFSetVar (varPrec time, const char *type, const char *cont, varPrec val)

  Set a Variable value.
- trace_return_t OTFAddVar (varPrec time, const char *type, const char *cont, varPrec val)

  Add a value to a Variable.
- trace_return_t OTFSubVar (varPrec time, const char *type, const char *cont, varPrec val)

  Substract a value from a Variable.
- trace_return_t OTFAddComment (const char *comment)

  Add some Comment in Trace file.
- trace_return_t OTFEndTrace ()

  Finalize an OTF trace.

5.10.1 Detailed Description

5.10.2 Function Documentation

5.10.2.1 const char * OTF_get_color (gtg_color_t *color*)

Converts a GTG color into a OTF color.

Parameters

color	GTG color to convert

Returns

The OTF color

5.10.2.2 trace_return_t OTFAddComment (const char * *comment*)

Add some Comment in Trace file.

Parameters

comment	Comment to be added

Returns

TRACE_SUCCESS on success
An error code otherwise

5.10.2.3 trace_return_t OTFAddContType (const char * *alias*, const char * *contType*, const char * *name*)

Add a Container Type.

Parameters

alias	Alias on the container
contType	Type of container
name	Name of the container type

Returns

0 if success
An error code otherwise

5.10.2.4 trace_return_t OTFAddEntityValue (const char * *alias*, const char * *entType*, const char * *name*, const otf_color_t *color*)

Add an Entity Value.

Parameters

alias	Alias on the entity value
entType	Type of the entity

name	Name of the variable type
color	Color of the entity

Returns

0 if success
An error code otherwise

5.10.2.5 trace_return_t OTFAddEvent (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Add an Event.

Parameters

time	Time at which the event happens
type	Type of the event
cont	Container in this event
val	Entity value of the event of the container

Returns

0 if success
An error code otherwise

5.10.2.6 trace_return_t OTFAddEventType (const char * *alias*, const char * *contType*, const char * *name*)

Add an Event Type.

Parameters

alias	Alias on the event type
contType	Type of container
name	Name of the event type

Returns

0 if success
An error code otherwise

5.10.2.7 trace_return_t OTFAddLinkType (const char * *alias*, const char * *name*, const char * *contType*, const char * *srcContType*, const char * *destContType*)

Add a Link Type.

Parameters

alias	Alias on the link type
name	Name of the link type
contType	Type of container
srcContType	Type of the source container
destContType	Type of the destination container

Returns

0 if success
An error code otherwise

5.10.2.8 trace_return_t OTFAddStateType (const char * *alias*, const char * *contType*, const char * *name*)

Add a State Type.

Parameters

alias	Alias on the state type
contType	Type of container
name	Name of the state type

Returns

0 if success
An error code otherwise

5.10.2.9 trace_return_t OTFAddVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Add a value to a Variable.

Parameters

time	Time at which the variable is incremented
type	Type of the variable
cont	Container containning the variable
val	Value added

Returns

0 if success
An error code otherwise

5.10.2.10 trace_return_t OTFAddVarType (const char * *alias*, const char * *contType*, const char * *name*)

Add a Variable Type.

Parameters

alias	Alias on the variable type
contType	Type of container
name	Name of the variable type

Returns

0 if success
An error code otherwise

5.10.2.11 trace_return_t OTFDestroyContainer (varPrec *time*, const char * *name*, const char * *type*)

Destroy a Container.

Parameters

time	Time at which the container is destroyed
name	Name of the container
type	Type of the container

Returns

0 if success
An error code otherwise

5.10.2.12 **trace_return_t OTFEndLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *dest*, const char * *val*, const char * *key*)**

End a Link.

Parameters

time	Time at which the link ends
type	Type of the link
cont	Container containning the link
dest	Container destination
val	Entity value of the link
key	Key to identify the link

Returns

0 if success
An error code otherwise

5.10.2.13 OTFEndTrace ( )

Finalize an OTF trace.

Returns

0 if success
An error code otherwise

5.10.2.14 trace_return_t OTFInitTrace (const char * *filename*, gtg_flag_t *flags*)

Initialize an OTF trace.

Parameters

filename	Root name of the file to create
flags	One of GTG_FLAG_NONE, GTG_FLAG_USE_MPI, GTG_FLAG_NOTBUF.

Returns

0 if success An error code otherwise

5.10.2.15 trace_return_t OTFPopState (varPrec *time*, const char * *type*, const char * *cont*)

Revert the State of a Container to its previous value.

Parameters

time	Time at which the state is poped
type	Type of the state
cont	Container in this state

Returns

0 if success
An error code otherwise

5.10.2.16 trace_return_t OTFPushState (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Save the current State on a stack and change the State of a Container.

Parameters

time	Time at which the state is pushed
type	Type of the state
cont	Container in this state
val	Entity value of the state of the container

Returns

0 if success
An error code otherwise

5.10.2.17 trace_return_t OTFSetCompress (int *val*)

Enable trace compression.

Parameters

val	0 means no compression, otherwize the output files will be compressed.

Returns

0 if success
An error code otherwise

5.10.2.18 trace_return_t OTFSetState (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Set the State of a Container.

Parameters

time	Time at which the state is set
type	Type of the state
cont	Container in this state
val	Entity value of the state of the container

Returns

0 if success
An error code otherwise

5.10.2.19 trace_return_t OTFSetVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Set a Variable value.

Parameters

time	Time at which the variable is set
type	Type of the variable
cont	Container containning the variable
val	Value of the variable

Returns

0 if success
An error code otherwise

5.10.2.20 **trace_return_t OTFStartContainer (varPrec *time*, const char * *alias*, const char * *type*, const char * *container*, const char * *name*, const char * *file*)**

Start a Container.

Parameters

time	Time at which the container is added
alias	Alias of the new container
type	Type of the container
container	Container parent
name	Name of the variable type
file	File containing the container trace

Returns

0 if success
An error code otherwise

5.10.2.21 trace_return_t OTFStartLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *src*, const char * *val*, const char * *key*)

Start a Link.

Parameters

time	Time at which the link starts
type	Type of the link
cont	Container containning the link
src	Container source
val	Entity value of the link
key	Key to identify the link

Returns

0 if success
An error code otherwise

5.10.2.22 trace_return_t OTFSubVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Substract a value from a Variable.

Parameters

time	Time at which the variable is incremented
type	Type of the variable
cont	Container containning the variable
val	Value substracted

Returns

0 if success
An error code otherwise

5.11 Paje interface in C of the GTGBasic1 API

Functions

- paje_color_t Paje_get_color (gtg_color_t p_color)

  Converts a GTG color into a PAJE color.
- trace_return_t pajeInitTrace (const char *filename, int rank, gtg_flag_t flags, int fmt)

  *Initialize a VITE trace (*.ept)*
- char * pajeGetName (int rk)

  Function to get the name of the file containing all the data for the proc of rank rk.
- trace_return_t pajeSetCompress (int val)

  Enable trace compression.
- trace_return_t pajeAddContType (const char *alias, const char *contType, const char *name)

  Add a Container Type.
- trace_return_t pajeAddStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t pajeAddEventType (const char *alias, const char *contType, const char *name)

  Add an Event Type.
- trace_return_t pajeAddLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)

  Add a Link Type.
- trace_return_t pajeAddVarType (const char *alias, const char *contType, const char *name)

  Add a Variable Type.
- trace_return_t pajeAddEntityValue (const char *alias, const char *entType, const char *name, const char *color)

  Add an Entity Value.
- trace_return_t pajeAddContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)

  Add a Container (VITE format).
- trace_return_t pajeSeqAddContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name)

  Add a Container (PAJE format).
- trace_return_t pajeDestroyContainer (varPrec time, const char *name, const char *type)

  Destroy a Container.
- trace_return_t pajeSetState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t pajePushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t pajePopState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.
- trace_return_t pajeAddEvent (varPrec time, const char *type, const char *cont, const char *val)

  Add an Event.
- trace_return_t pajeStartLink (varPrec time, const char *type, const char *cont, const char *src, const char *val, const char *key)

  Start a link.
- trace_return_t pajeEndLink (varPrec time, const char *type, const char *cont, const char *dest, const char *val, const char *key)

  Start a link.
- trace_return_t pajeSetVar (varPrec time, const char *type, const char *cont, varPrec val)

  Set a Variable value.
- trace_return_t pajeAddVar (varPrec time, const char *type, const char *cont, varPrec val)

Add a value to a Variable.

- trace_return_t pajeSubVar (varPrec time, const char *type, const char *cont, varPrec val)

  Substract a value from a Variable.
- trace_return_t pajeAddComment (const char *comment)

  Add some Comment in Trace file.
- trace_return_t pajeEndTrace ()

  Finalize a PAJE trace.
- trace_return_t viteEndTrace ()

  Finalize a VITE trace.

5.11.1 Detailed Description

5.11.2 Function Documentation

5.11.2.1 const paje_color_t Paje_get_color (gtg_color_t *color*)

Converts a GTG color into a PAJE color.

Parameters

color	GTG color to convert

Returns

The PAJE color

5.11.2.2 trace_return_t pajeAddComment (const char * *comment*)

Add some Comment in Trace file.

Parameters

comment	Comment to be added

Returns

TRACE_SUCCESS on success
An error code otherwise

5.11.2.3 trace_return_t pajeAddContainer (varPrec *time*, const char * *alias*, const char * *type*, const char * *container*, const char * *name*, const char * *file*)

Add a Container (VITE format).

Parameters

time	Time at which the container is added
alias	Alias on the new container
type	Type of the container
container	Container parent
name	Name of the variable type

file	File containing the container trace

Returns

0 if success
An error code otherwise

5.11.2.4 trace_return_t pajeAddContType (const char * *alias*, const char * *contType*, const char * *name*)

Add a Container Type.

Parameters

alias	Alias on the container
contType	Type of container
name	Name of the container type

Returns

0 if success
An error code otherwise

5.11.2.5 trace_return_t pajeAddEntityValue (const char * *alias*, const char * *entType*, const char * *name*, const char * *color*)

Add an Entity Value.

Parameters

alias	Alias on the entity value
entType	Type of the entity
name	Name of the variable type
color	Color of the entity

Returns

0 if success
An error code otherwise

5.11.2.6 trace_return_t pajeAddEvent (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Add an Event.

Parameters

time	Time at which the event happens
type	Type of the event
cont	Container in this event
val	Entity value of the event of the container

Returns

0 if success
An error code otherwise

5.11.2.7 trace_return_t pajeAddEventType (const char * *alias*, const char * *contType*, const char * *name*)

Add an Event Type.

Parameters

alias	Alias on the event type
contType	Type of container
name	Name of the event type

Returns

0 if success
An error code otherwise

5.11.2.8 trace_return_t pajeAddLinkType (const char * *alias*, const char * *name*, const char * *contType*, const char * *srcContType*, const char * *destContType*)

Add a Link Type.

Parameters

alias	Alias on the link type
name	Name of the link type
contType	Type of container
srcContType	Type of the source container
destContType	Type of the destination container

Returns

0 if success
An error code otherwise

5.11.2.9 trace_return_t pajeAddStateType (const char * *alias*, const char * *contType*, const char * *name*)

Add a State Type.

Parameters

alias	Alias on the state type
contType	Type of container
name	Name of the state type

Returns

0 if success
An error code otherwise

5.11.2.10 trace_return_t pajeAddVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Add a value to a Variable.

Parameters

time	Time at which the variable is incremented
type	Type of the variable

cont	Container containing the variable
val	Value added

Returns

0 if success
An error code otherwise

5.11.2.11 trace_return_t pajeAddVarType (const char * *alias*, const char * *contType*, const char * *name*)

Add a Variable Type.

Parameters

alias	Alias on the variable type
contType	Type of container
name	Name of the variable type

Returns

0 if success
An error code otherwise

5.11.2.12 trace_return_t pajeDestroyContainer (varPrec *time*, const char * *name*, const char * *type*)

Destroy a Container.

Parameters

time	Time at which the container is destroyed
name	Name on the container to destroy
type	Type of the container

Returns

0 if success
An error code otherwise

5.11.2.13 trace_return_t pajeEndLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *dest*, const char * *val*, const char * *key*)

Start a link.

Parameters

time	Time at which the link starts
type	Type of the link
cont	Container parent of the source and destination containers containing the link
dest	Source container
val	Value of the link
key	Key used to match start link with end link

Returns

0 if success
An error code otherwise

5.11.2.14 pajeEndTrace ( )

Finalize a PAJE trace.

Returns

0 if success
An error code otherwise

5.11.2.15 char * pajeGetName (int *rk*)

Function to get the name of the file containing all the data for the proc of rank rk.

Parameters

rk	Rank of the proc you want the filename containing it

Returns

Name of the file.

5.11.2.16 trace_return_t pajeInitTrace (const char * *filename,* int *rank,* gtg_flag_t *flags,* int *fmt*)

Initialize a VITE trace (*.ept)

Parameters

filename	Root name of the file to create
rank	Rank of the processor
flags	One of GTG_FLAG_NONE, GTG_FLAG_USE_MPI, GTG_FLAG_NOTBUF.
fmt	Format, paje or vite

Returns

0 if success An error code otherwise

5.11.2.17 trace_return_t pajePopState (varPrec *time,* const char * *type,* const char * *cont*)

Revert the State of a Container to its previous value.

Parameters

time	Time at which the state is poped
type	Type of the state
cont	Container in this state

Returns

0 if success
An error code otherwise

5.11.2.18 trace_return_t pajePushState (varPrec *time,* const char * *type,* const char * *cont,* const char * *val*)

Save the current State on a stack and change the State of a Container.

Parameters

time	Time at which the state is pushed
type	Type of the state
cont	Container in this state
val	Entity value of the state of the container

Returns

0 if success
An error code otherwise

5.11.2.19 trace_return_t pajeSeqAddContainer (varPrec *time*, const char * *alias*, const char * *type*, const char * *container*, const char * *name*)

Add a Container (PAJE format).

Parameters

time	Time at which the container is added
alias	Alias on the new container
type	Type of the container
container	Container parent
name	Name of the variable type

Returns

0 if success
An error code otherwise

5.11.2.20 trace_return_t pajeSetCompress (int *val*)

Enable trace compression.

Parameters

val	0 means no compression, otherwize the output files will be compressed.

Returns

0 if success
An error code otherwise

5.11.2.21 trace_return_t pajeSetState (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

Set the State of a Container.

Parameters

time	Time at which the state is set
type	Type of the state
cont	Container in this state
val	Entity value of the state of the container

Returns

0 if success
An error code otherwise

5.11.2.22 trace_return_t pajeSetVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Set a Variable value.

Parameters

time	Time at which the variable is set
type	Type of the variable
cont	Container containing the variable
val	Value of the variable

Returns

0 if success
An error code otherwise

5.11.2.23 trace_return_t pajeStartLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *src*, const char * *val*, const char * *key*)

Start a link.

Parameters

time	Time at which the link starts
type	Type of the link
cont	Container parent of the source and destination containers containing the link
src	Source container
val	Value of the link
key	Key used to match start link with end link

Returns

0 if success
An error code otherwise

5.11.2.24 trace_return_t pajeSubVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

Substract a value from a Variable.

Parameters

time	Time at which the variable is incremented
type	Type of the variable
cont	Container containing the variable
val	Value substracted

Returns

0 if success
An error code otherwise

5.11.2.25 viteEndTrace ( )

Finalize a VITE trace.

Returns

0 if success
An error code otherwise

5.12 Functions for postponing event-processing function calls

Functions

- void gtg_record (enum event_type_t type, varPrec time,...)

  postpone the recording of an event
- void gtg_write_events (long nb_events_to_write)

  run the first nb_events_to_write events

5.12.1 Detailed Description

5.12.2 Function Documentation

5.12.2.1 void gtg_record (enum event_type_t *type*, varPrec *time*, ...)

postpone the recording of an event

Parameters

type	The type of function to postpone
time	The time at which the event happens

5.12.2.2 void gtg_write_events (long *nb_events_to_write*)

run the first nb_events_to_write events

Parameters

nb_events_to_write	The number of functions to process (-1 for all functions)

5.13 Types used

Typedefs

- typedef double varPrec

  Use the double precision type for time and value.

Enumerations

- enum trace_return_t {
  TRACE_SUCCESS, TRACE_ERR_OPEN, TRACE_ERR_CLOSE, TRACE_ERR_WRITE,
  TRACE_ERR_NOT_IMPL }

  Define various return values.

5.13.1 Detailed Description

5.13.2 Typedef Documentation

5.13.2.1 typedef double varPrec

Use the double precision type for time and value.

5.13.3 Enumeration Type Documentation

5.13.3.1 enum trace_return_t

Define various return values.

Enumerator

TRACE_SUCCESS Success of the call.

TRACE_ERR_OPEN Failed to open files to write.

TRACE_ERR_CLOSE Failed to close file.

TRACE_ERR_WRITE Failed to write trace.

TRACE_ERR_NOT_IMPL Function not impleneted.

Chapter 6

Data Structure Documentation

6.1 __OTF2_String Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- uint32_t id
- char * name

6.1.1 Field Documentation

6.1.1.1 uint32_t __OTF2_String::id

6.1.1.2 char* __OTF2_String::name

The documentation for this struct was generated from the following file:

- GTGOTF2_Structs.h

6.2 Container Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- ContainerType_t * ctType
- otf2_id_t id
- struct Container * parent
- struct gtg_list token
- State_t state_stack
- OTF2_EvtWriter * evt_writer
- char * name
- char * alias
- int ctType
- int id

6.2.1 Detailed Description

Containers

6.2.2 Field Documentation

6.2.2.1 char* Container::alias

6.2.2.2 struct __OTF2_String Container::alias

6.2.2.3 int Container::ctType

6.2.2.4 ContainerType_t* Container::ctType

6.2.2.5 OTF2_EvtWriter* Container::evt_writer

6.2.2.6 int Container::id

6.2.2.7 otf2_id_t Container::id

6.2.2.8 char* Container::name

6.2.2.9 struct __OTF2_String Container::name

6.2.2.10 struct Container* Container::parent

6.2.2.11 State_t Container::state_stack

6.2.2.12 struct gtg_list Container::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.3 ContainerType Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- otf2_id_t id
- struct ContainerType * parent_type
- struct gtg_list token
- char * name
- char * alias
- int id

6.3.1 Field Documentation

6.3.1.1 char* ContainerType::alias

6.3.1.2 struct __OTF2_String ContainerType::alias

6.3.1.3 int ContainerType::id

6.3.1.4 otf2_id_t ContainerType::id

6.3.1.5 char* ContainerType::name

6.3.1.6 struct __OTF2_String ContainerType::name

6.3.1.7 struct ContainerType* ContainerType::parent_type

6.3.1.8 struct gtg_list ContainerType::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.4 EntityValue Struct Reference

```
#include <GTGOTF2_Structs.h>
```

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- int groupId
- otf2_id_t id
- struct gtg_list token
- char * name
- char * alias
- int id

6.4.1 Detailed Description

EntityValue, contains the name of the functions/states

6.4.2 Field Documentation

6.4.2.1 char* EntityValue::alias

6.4.2.2 struct __OTF2_String EntityValue::alias

6.4.2.3 int EntityValue::groupId

6.4.2.4 int EntityValue::id

6.4.2.5 otf2_id_t EntityValue::id

6.4.2.6 char* EntityValue::name

6.4.2.7 struct __OTF2_String EntityValue::name

6.4.2.8 struct gtg_list EntityValue::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.5 EventType Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- ContainerType_t * contType
- otf2_id_t id
- struct gtg_list token
- char * name
- char * alias
- int contType
- int id

6.5.1 Detailed Description

Events/Markers

6.5.2 Field Documentation

6.5.2.1 char* EventType::alias

6.5.2.2 struct __OTF2_String EventType::alias

6.5.2.3 int EventType::contType

6.5.2.4 ContainerType_t* EventType::contType

6.5.2.5 int EventType::id

6.5.2.6 otf2_id_t EventType::id

6.5.2.7 char* EventType::name

6.5.2.8 struct __OTF2_String EventType::name

6.5.2.9 struct gtg_list EventType::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.6 gtg_color Struct Reference

This structure defines a color that can be used by GTG.

`#include <GTGColor.h>`

Data Fields

- char * color_name
- gtg_rgb_color_t rgb

6.6.1 Detailed Description

This structure defines a color that can be used by GTG.

6.6.2 Field Documentation

6.6.2.1 char* gtg_color::color_name

The name of the color (ie. "RED" or "Black",...)

6.6.2.2 gtg_rgb_color_t gtg_color::rgb

RGB code of the color. It should be obtained by calling GTG_COLOR_SET_COLOR(r, g, b).

The documentation for this struct was generated from the following file:

- GTGColor.h

6.7 gtg_list Struct Reference

`#include <GTGList.h>`

Data Fields

- struct gtg_list * prev
- struct gtg_list * next

6.7.1 Field Documentation

6.7.1.1 struct gtg_list* gtg_list::next

6.7.1.2 struct gtg_list* gtg_list::prev

The documentation for this struct was generated from the following file:

- GTGList.h

6.8 gtg_memory Struct Reference

`#include <GTGMemory.h>`

Data Fields

- void * first_mem
- void * current_mem
- size_t block_len
- long mem_len
- void * first_free
- long first_new
- long nb_allocated

6.8.1 Field Documentation

6.8.1.1 size_t gtg_memory::block_len

6.8.1.2 void* gtg_memory::current_mem

6.8.1.3 void* gtg_memory::first_free

6.8.1.4 void* gtg_memory::first_mem

6.8.1.5 long gtg_memory::first_new

6.8.1.6 long gtg_memory::mem_len

6.8.1.7 long gtg_memory::nb_allocated

The documentation for this struct was generated from the following file:

- GTGMemory.h

6.9 gtg_paje_edp_s Struct Reference

`#include <GTGPaje_Basic.h>`

Data Fields

- struct gtg_paje_edp_s * next
- char * name
- enum gtg_paje_fieldtype_e type

6.9.1 Field Documentation

6.9.1.1 char* gtg_paje_edp_s::name

6.9.1.2 struct gtg_paje_edp_s* gtg_paje_edp_s::next

6.9.1.3 enum gtg_paje_fieldtype_e gtg_paje_edp_s::type

The documentation for this struct was generated from the following file:

- GTGPaje_Basic.h

6.10 gtg_paje_eventdef_s Struct Reference

`#include <GTGPaje_Basic.h>`

Data Fields

- char * name
- int id
- gtg_paje_edp_t * first
- gtg_paje_edp_t * last

6.10.1 Field Documentation

6.10.1.1 gtg_paje_edp_t* gtg_paje_eventdef_s::first

6.10.1.2 int gtg_paje_eventdef_s::id

6.10.1.3 gtg_paje_edp_t* gtg_paje_eventdef_s::last

6.10.1.4 char* gtg_paje_eventdef_s::name

The documentation for this struct was generated from the following file:

- GTGPaje_Basic.h

6.11 Link Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- varPrec time
- int src

6.11.1 Field Documentation

6.11.1.1 int Link::src

6.11.1.2 varPrec Link::time

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.12 LinkType Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- ContainerType_t * contType
- ContainerType_t * srcType
- ContainerType_t * destType
- otf2_id_t id
- struct gtg_list token
- char * name
- char * alias
- int contType
- int srcType
- int destType
- int id

6.12.1 Detailed Description

Links/Messages

6.12.2 Field Documentation

6.12.2.1 char* LinkType::alias

6.12.2.2 struct __OTF2_String LinkType::alias

6.12.2.3 int LinkType::contType

6.12.2.4 ContainerType_t* LinkType::contType

6.12.2.5 int LinkType::destType

6.12.2.6 ContainerType_t* LinkType::destType

6.12.2.7 int LinkType::id

6.12.2.8 otf2_id_t LinkType::id

6.12.2.9 char* LinkType::name

6.12.2.10 struct __OTF2_String LinkType::name

6.12.2.11 int LinkType::srcType

6.12.2.12 ContainerType_t* LinkType::srcType

6.12.2.13 struct gtg_list LinkType::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.13 otf_color Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- char * colorID
- uint8_t red
- uint8_t green
- uint8_t blue

6.13.1 Field Documentation

6.13.1.1 uint8_t otf_color::blue

6.13.1.2 char * otf_color::colorID

6.13.1.3 uint8_t otf_color::green

6.13.1.4 uint8_t otf_color::red

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.14 State Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- EntityValue_t * value
- Container_t * cont
- StateType_t * stateType
- gtg_stack token
- int value
- int cont
- int stateType

6.14.1 Detailed Description

States

6.14.2 Field Documentation

6.14.2.1 int State::cont

6.14.2.2 Container_t* State::cont

6.14.2.3 int State::stateType

6.14.2.4 StateType_t* State::stateType

6.14.2.5 gtg_stack State::token

6.14.2.6 int State::value

6.14.2.7 EntityValue_t* State::value

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.15 StateType Struct Reference

```
#include <GTGOTF2_Structs.h>
```

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- int groupId
- otf2_id_t id
- struct gtg_list token
- char * name
- char * alias
- int id

6.15.1 Detailed Description

StateTypes

6.15.2 Field Documentation

6.15.2.1 struct __OTF2_String StateType::alias

6.15.2.2 char* StateType::alias

6.15.2.3 int StateType::groupId

6.15.2.4 int StateType::id

6.15.2.5 otf2_id_t StateType::id

6.15.2.6 char* StateType::name

6.15.2.7 struct __OTF2_String StateType::name

6.15.2.8 struct gtg_list StateType::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.16 Variable Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- Container_t * parent
- VariableType_t * type
- uint64_t value
- otf2_id_t id
- struct gtg_list token
- int parent
- int type
- int id

6.16.1 Field Documentation

6.16.1.1 int Variable::id

6.16.1.2 otf2_id_t Variable::id

6.16.1.3 int Variable::parent

6.16.1.4 Container_t* Variable::parent

6.16.1.5 struct gtg_list Variable::token

6.16.1.6 int Variable::type

6.16.1.7 VariableType_t* Variable::type

6.16.1.8 uint64_t Variable::value

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

6.17 VariableType Struct Reference

`#include <GTGOTF2_Structs.h>`

Data Fields

- struct __OTF2_String name
- struct __OTF2_String alias
- ContainerType_t * contType
- otf2_id_t id
- struct gtg_list token
- char * name
- char * alias
- int contType
- int id

6.17.1 Detailed Description

Variables/Counters

6.17.2 Field Documentation

6.17.2.1 char* VariableType::alias

6.17.2.2 struct __OTF2_String VariableType::alias

6.17.2.3 int VariableType::contType

6.17.2.4 ContainerType_t* VariableType::contType

6.17.2.5 int VariableType::id

6.17.2.6 otf2_id_t VariableType::id

6.17.2.7 char* VariableType::name

6.17.2.8 struct __OTF2_String VariableType::name

6.17.2.9 struct gtg_list VariableType::token

The documentation for this struct was generated from the following files:

- GTGOTF2_Structs.h
- GTGOTF_Structs.h

Chapter 7

File Documentation

7.1 GTG.h File Reference

Generic header to include.

```
#include <stdint.h>
#include "GTGTypes.h"
#include "GTGColor.h"
#include "GTGBasic.h"
```

7.1.1 Detailed Description

Generic header to include.

Authors

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7.2 GTG_EZTrace.h File Reference

```
#include <stdlib.h>
#include <string.h>
#include "GTGColor.h"
#include "GTGTypes.h"
```

Macros

- #define GTG_FLAG_NONE 0

  No flag specified.
- #define GTG_FLAG_USE_MPI 1

  Several MPI processes are currently using GTG.

- #define GTG_FLAG_NOTBUF 2

  For writing the traces in a non-buffered mode.
- #define GTG_FLAG_OUTOFORDER 4

  Allow the application to record events out of order.

Typedefs

- typedef uint8_t gtg_flag_t

  Flags that can be specified to GTG.
- typedef enum traceType traceType_t

Enumerations

- enum traceType {
  PAJE, VITE, OTF, TAU,
  PAJE, VITE, OTF, TAU }

  The type of the output trace.

Functions

- void gtg_setTraceType (traceType_t type)
- traceType_t gtg_getTraceType ()
- char * gtg_getName (int procRk)
- int gtg_bufferedModeActivated ()
- trace_return_t gtg_initTrace (const char *filename, int rank, gtg_flag_t flags)
- trace_return_t gtg_endTrace ()
- trace_return_t gtg_setCompress (int val)
- trace_return_t gtg_addContType (const char *alias, const char *contType, const char *name)
- trace_return_t gtg_addStateType (const char *alias, const char *contType, const char *name)
- trace_return_t gtg_addEventType (const char *alias, const char *contType, const char *name)
- trace_return_t gtg_addLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)
- trace_return_t gtg_addVarType (const char *alias, const char *name, const char *contType)
- trace_return_t gtg_addEntityValue (const char *alias, const char *entType, const char *name, gtg_color_t p_color)
- trace_return_t gtg_addContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)
- trace_return_t gtg_destroyContainer (varPrec time, const char *name, const char *type)
- trace_return_t gtg_setState (varPrec time, const char *type, const char *cont, const char *val)
- trace_return_t gtg_pushState (varPrec time, const char *type, const char *cont, const char *val)
- trace_return_t gtg_popState (varPrec time, const char *type, const char *cont)
- trace_return_t gtg_addEvent (varPrec time, const char *type, const char *cont, const char *val)
- trace_return_t gtg_startLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)
- trace_return_t gtg_endLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)
- trace_return_t gtg_setVar (varPrec time, const char *type, const char *cont, varPrec val)
- trace_return_t addVar (varPrec time, const char *type, const char *cont, varPrec val)

  Add a value to a Variable.
- trace_return_t subVar (varPrec time, const char *type, const char *cont, varPrec val)

  Substract a value from a Variable.
- trace_return_t AddComment (const char *comment)

  Add some Comment in Trace file.

7.2.1 Macro Definition Documentation

7.2.1.1 #define GTG_FLAG_NONE 0

No flag specified.

7.2.1.2 #define GTG_FLAG_NOTBUF 2

For writing the traces in a non-buffered mode.

7.2.1.3 #define GTG_FLAG_OUTOFORDER 4

Allow the application to record events out of order.

7.2.1.4 #define GTG_FLAG_USE_MPI 1

Several MPI processes are currently using GTG.

7.2.2 Typedef Documentation

7.2.2.1 typedef uint8_t gtg_flag_t

Flags that can be specified to GTG.

7.2.2.2 typedef enum traceType traceType_t

7.2.3 Function Documentation

7.2.3.1 trace_return_t gtg_addContainer (varPrec *time*, const char * *alias*, const char * *type*, const char * *container*, const char * *name*, const char * *file*)

7.2.3.2 trace_return_t gtg_addContType (const char * *alias*, const char * *contType*, const char * *name*)

7.2.3.3 trace_return_t gtg_addEntityValue (const char * *alias*, const char * *entType*, const char * *name*, gtg_color_t *p_color*)

7.2.3.4 trace_return_t gtg_addEvent (varPrec *time*, const char * *type*, const char * *cont*, const char * *val*)

7.2.3.5 trace_return_t gtg_addEventType (const char * *alias*, const char * *contType*, const char * *name*)

7.2.3.6 trace_return_t gtg_addLinkType (const char * *alias*, const char * *name*, const char * *contType*, const char * *srcContType*, const char * *destContType*)

7.2.3.7 trace_return_t gtg_addStateType (const char * *alias*, const char * *contType*, const char * *name*)

7.2.3.8 trace_return_t gtg_addVarType (const char * *alias*, const char * *name*, const char * *contType*)

7.2.3.9 int gtg_bufferedModeActivated ( )

7.2.3.10 trace_return_t gtg_destroyContainer (varPrec *time*, const char * *name*, const char * *type*)

7.2.3.11 trace_return_t gtg_endLink (varPrec *time*, const char * *type*, const char * *cont*, const char * *src*, const char * *dest*, const char * *val*, const char * *key*)

7.2.3.12 **trace_return_t gtg_endTrace ( )**

7.2.3.13 **char* gtg_getName (int *procRk*)**

7.2.3.14 **traceType_t gtg_getTraceType ( )**

7.2.3.15 **trace_return_t gtg_initTrace (const char * *filename,* int *rank,* gtg_flag_t *flags*)**

7.2.3.16 **trace_return_t gtg_popState (varPrec *time,* const char * *type,* const char * *cont*)**

7.2.3.17 **trace_return_t gtg_pushState (varPrec *time,* const char * *type,* const char * *cont,* const char * *val*)**

7.2.3.18 **trace_return_t gtg_setCompress (int *val*)**

7.2.3.19 **trace_return_t gtg_setState (varPrec *time,* const char * *type,* const char * *cont,* const char * *val*)**

7.2.3.20 **void gtg_setTraceType (traceType_t *type*)**

7.2.3.21 **trace_return_t gtg_setVar (varPrec *time,* const char * *type,* const char * *cont,* varPrec *val*)**

7.2.3.22 **trace_return_t gtg_startLink (varPrec *time,* const char * *type,* const char * *cont,* const char * *src,* const char * *dest,* const char * *val,* const char * *key*)**

7.3 GTGBasic.h File Reference

GTGBasic is a basic interface to generate trace in various formats.

```
#include <stdlib.h>
#include <string.h>
#include "GTGColor.h"
#include "GTGTypes.h"
```

Macros

- #define GTG_FLAG_NONE 0

  No flag specified.
- #define GTG_FLAG_USE_MPI 1

  Several MPI processes are currently using GTG.
- #define GTG_FLAG_NOTBUF 2

  For writing the traces in a non-buffered mode.
- #define GTG_FLAG_OUTOFORDER 4

  Allow the application to record events out of order.

Typedefs

- typedef uint8_t gtg_flag_t

  Flags that can be specified to GTG.
- typedef enum traceType traceType_t

Enumerations

- enum traceType {
  PAJE, VITE, OTF, TAU,
  PAJE, VITE, OTF, TAU }

Functions

- void setTraceType (traceType_t type)

  Set the type of output trace.
- traceType_t getTraceType ()

  Get the type of the output trace.
- char * getName (int procRk)

  To get the name of the file to give to the addCont function for processors.
- int bufferedModeActivated ()

  Check wether the buffered-mode is activated.
- trace_return_t initTrace (const char *filename, int rank, gtg_flag_t flags)

  Initialize a trace.
- trace_return_t endTrace ()

  Finalize a trace.
- trace_return_t setCompress (int val)

  Enable trace compression (only available for OTF traces).
- trace_return_t addContType (const char *alias, const char *contType, const char *name)

  Add a Container Type.
- trace_return_t addStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t addEventType (const char *alias, const char *contType, const char *name)

  Add an Event Type.
- trace_return_t addLinkType (const char *alias, const char *name, const char *contType, const char *src↩ ContType, const char *destContType)

  Add a Link Type.
- trace_return_t addVarType (const char *alias, const char *name, const char *contType)

  Add a Variable Type.
- trace_return_t addEntityValue (const char *alias, const char *entType, const char *name, gtg_color_t p_↩ color)

  Add an Entity Value.
- trace_return_t addContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)

  Add a Container.
- trace_return_t destroyContainer (varPrec time, const char *name, const char *type)

  Destroy a Container.
- trace_return_t setState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t pushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t popState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.
- trace_return_t addEvent (varPrec time, const char *type, const char *cont, const char *val)

  Add an Event.
- trace_return_t startLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)

Start a Link.

- trace_return_t endLink (varPrec time, const char *type, const char *cont, const char *src, const char *dest, const char *val, const char *key)

  End a Link.
- trace_return_t setVar (varPrec time, const char *type, const char *cont, varPrec val)

  Set a Variable value.
- trace_return_t addVar (varPrec time, const char *type, const char *cont, varPrec val)
- trace_return_t subVar (varPrec time, const char *type, const char *cont, varPrec val)
- trace_return_t AddComment (const char *comment)

7.3.1 Detailed Description

GTGBasic is a basic interface to generate trace in various formats.

Version

0.1

Authors

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It has been initiated in 2010 by *eztrace* and *ViTE* projects that both needs a good library to generate traces.

7.3.2 Macro Definition Documentation

7.3.2.1 #define GTG_FLAG_NONE 0

No flag specified.

7.3.2.2 #define GTG_FLAG_NOTBUF 2

For writing the traces in a non-buffered mode.

7.3.2.3 #define GTG_FLAG_OUTOFORDER 4

Allow the application to record events out of order.

7.3.2.4 #define GTG_FLAG_USE_MPI 1

Several MPI processes are currently using GTG.

7.3.3 Typedef Documentation

7.3.3.1 typedef uint8_t gtg_flag_t

Flags that can be specified to GTG.

7.3.3.2 typedef enum traceType traceType_t

7.3.4 Enumeration Type Documentation

7.3.4.1 enum traceType

Enumerator

PAJE Paje trace format.

VITE ViTE-specific trace format.

OTF OTF trace format.

TAU TAU Trace format.

PAJE Paje trace format.

VITE ViTE-specific trace format.

OTF OTF trace format.

TAU TAU Trace format.

7.3.5 Function Documentation

7.3.5.1 trace_return_t AddComment (const char * *comment*)

7.3.5.2 trace_return_t addVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

7.3.5.3 trace_return_t subVar (varPrec *time*, const char * *type*, const char * *cont*, varPrec *val*)

7.4 GTGColor.h File Reference

This file defines some useful colors to use in entity values for GTG.

```
#include <stdint.h>
```

Data Structures

- struct gtg_color

  This structure defines a color that can be used by GTG.

Macros

- #define GTG_COLOR_BLUE_POS 0
- #define GTG_COLOR_GREEN_POS 8
- #define GTG_COLOR_RED_POS 16
- #define GTG_COLOR_BLUE_MASK (0x000000ff << GTG_COLOR_BLUE_POS)
- #define GTG_COLOR_GREEN_MASK (0x000000ff << GTG_COLOR_GREEN_POS)
- #define GTG_COLOR_RED_MASK (0x000000ff << GTG_COLOR_RED_POS)

Typedefs

- typedef uint32_t gtg_rgb_color_t
- typedef struct gtg_color * gtg_color_t

Functions

- static uint8_t GTG_COLOR_GET_BLUE (gtg_rgb_color_t rgb)

  Return the 1-byte value of the blue component of a rgb color.
- static uint8_t GTG_COLOR_GET_GREEN (gtg_rgb_color_t rgb)

  Return the 1-byte value of the green component of a rgb color.
- static uint8_t GTG_COLOR_GET_RED (gtg_rgb_color_t rgb)

  Return the 1-byte value of the red component of a rgb color.
- static gtg_rgb_color_t GTG_COLOR_SET_COLOR (uint8_t r, uint8_t g, uint8_t b)

  Return the 4-bytes RGB color from 3 1-byte components.
- void gtg_color_init ()
- void gtg_color_exit ()
- gtg_color_t gtg_color_create (const char *name, uint8_t r, uint8_t g, uint8_t b)
- void gtg_color_free (gtg_color_t color)

Variables

- gtg_color_t GTG_BLACK

  Default black color. (R,G,B) = (0, 0, 0)
- gtg_color_t GTG_RED

  Default red color. (R,G,B) = (255, 0, 0)
- gtg_color_t GTG_GREEN

  Default green color. (R,G,B) = (0, 255, 0)
- gtg_color_t GTG_BLUE

  Default blue color. (R,G,B) = (0, 0, 255)
- gtg_color_t GTG_WHITE

  Default white color. (R,G,B) = (255, 255, 255)
- gtg_color_t GTG_TEAL

  Default teal color. (R,G,B) = (0, 255, 255)
- gtg_color_t GTG_DARKGREY

  Default dark grey color. (R,G,B) = (85, 85, 85)
- gtg_color_t GTG_YELLOW

  Default yellow color. (R,G,B) = (255, 255, 0)
- gtg_color_t GTG_PURPLE

  Default purple color. (R,G,B) = (153, 25, 230)
- gtg_color_t GTG_LIGHTBROWN

  Default light brown color. (R,G,B) = (170, 130, 130)
- gtg_color_t GTG_LIGHTGREY

  Default light grey color. (R,G,B) = (200, 200, 200)
- gtg_color_t GTG_DARKBLUE

  Default dark blue color. (R,G,B) = (0, 0, 80)
- gtg_color_t GTG_PINK

  Default pink color. (R,G,B) = (255, 0, 255)
- gtg_color_t GTG_DARKPINK

  Default dark pink color. (R,G,B) = (180, 80, 180)
- gtg_color_t GTG_SEABLUE

  Default sea blue color. (R,G,B) = (25, 128, 200)
- gtg_color_t GTG_KAKI

  Default kaki color. (R,G,B) = (80, 100, 25)
- gtg_color_t GTG_REDBLOOD

  Default red blood color. (R,G,B) = (200, 25, 25)

- gtg_color_t GTG_BROWN
  Default brown color. (R,G,B) = (100, 25, 25)
- gtg_color_t GTG_GRENAT
  Default grenat color. (R,G,B) = (100, 0, 80)
- gtg_color_t GTG_ORANGE
  Default orange color. (R,G,B) = (255, 160, 0)
- gtg_color_t GTG_MAUVE
  Default mauve color. (R,G,B) = (128, 0, 255)
- gtg_color_t GTG_LIGHTPINK
  Default light pink color. (R,G,B) = (255, 128, 255)

7.4.1 Detailed Description

This file defines some useful colors to use in entity values for GTG.

Version

0.1

7.4.2 Macro Definition Documentation

7.4.2.1 #define GTG_COLOR_BLUE_MASK (0x000000ff << GTG_COLOR_BLUE_POS)

7.4.2.2 #define GTG_COLOR_BLUE_POS 0

7.4.2.3 #define GTG_COLOR_GREEN_MASK (0x000000ff << GTG_COLOR_GREEN_POS)

7.4.2.4 #define GTG_COLOR_GREEN_POS 8

7.4.2.5 #define GTG_COLOR_RED_MASK (0x000000ff << GTG_COLOR_RED_POS)

7.4.2.6 #define GTG_COLOR_RED_POS 16

7.4.3 Typedef Documentation

7.4.3.1 typedef struct gtg_color* gtg_color_t

7.4.3.2 typedef uint32_t gtg_rgb_color_t

7.4.4 Function Documentation

7.4.4.1 gtg_color_t gtg_color_create (const char * *name*, uint8_t *r*, uint8_t *g*, uint8_t *b*)

7.4.4.2 void gtg_color_exit ( )

7.4.4.3 void gtg_color_free (gtg_color_t *color*)

7.4.4.4 void gtg_color_init ( )

7.5 GTGCompress.h File Reference

```
#include <stdint.h>
#include <stdio.h>
#include <zlib.h>
```

Functions

- int gtg_compress_m2m (z_stream *z, void *in_buf, uint32_t len, void *out_buf, uint32_t out_max_len)
- int gtg_compress_m2f (z_stream *z, void *in_buf, uint32_t len, FILE *file_out)
- int gtg_compress_f2m (z_stream *z, FILE *file_in, void *out_buf, uint32_t out_max_len)
- int gtg_compress_f2f (z_stream *z, FILE *file_in, FILE *file_out)
- int gtg_decompress_m2m (z_stream *z, void *in_buf, uint32_t len, void *out_buf, uint32_t out_max_len)
- int gtg_decompress_m2f (z_stream *z, void *in_buf, uint32_t len, FILE *file_out)
- int gtg_decompress_f2m (z_stream *z, FILE *file_in, void *out_buf, uint32_t out_max_len)
- int gtg_decompress_f2f (z_stream *z, FILE *file_in, FILE *file_out)
- int gtg_compress_init (z_stream *z, int compression_ratio)
- int gtg_decompress_init (z_stream *z)

7.5.1 Function Documentation

7.5.1.1 int gtg_compress_f2f (z_stream * *z*, FILE * *file_in*, FILE * *file_out*)

7.5.1.2 int gtg_compress_f2m (z_stream * *z*, FILE * *file_in*, void * *out_buf*, uint32_t *out_max_len*)

7.5.1.3 int gtg_compress_init (z_stream * *z*, int *compression_ratio*)

7.5.1.4 int gtg_compress_m2f (z_stream * *z*, void * *in_buf*, uint32_t *len*, FILE * *file_out*)

7.5.1.5 int gtg_compress_m2m (z_stream * *z*, void * *in_buf*, uint32_t *len*, void * *out_buf*, uint32_t *out_max_len*)

7.5.1.6 int gtg_decompress_f2f (z_stream * *z*, FILE * *file_in*, FILE * *file_out*)

7.5.1.7 int gtg_decompress_f2m (z_stream * *z*, FILE * *file_in*, void * *out_buf*, uint32_t *out_max_len*)

7.5.1.8 int gtg_decompress_init (z_stream * *z*)

7.5.1.9 int gtg_decompress_m2f (z_stream * *z*, void * *in_buf*, uint32_t *len*, FILE * *file_out*)

7.5.1.10 int gtg_decompress_m2m (z_stream * *z*, void * *in_buf*, uint32_t *len*, void * *out_buf*, uint32_t *out_max_len*)

7.6 GTGList.h File Reference

Data Structures

- struct gtg_list

Macros

- #define GTG_LIST_INIT(ptr)

  initialize a list.
- #define GTG_LIST(name)

  declare and initialize a list.
- #define gtg_list_entry(ptr, type, member) ((type *)((char *)(ptr) - (char *)(&((type *)0)->member)))

  get the structure corresponding to a list entry
- #define gtg_list_for_each(pos, head) for (pos = (head)->next; pos != (head); pos = pos->next)

- #define gtg_list_for_each_reverse(pos, head) for (pos = (head)->prev; pos != (head); pos = pos->prev)
- #define gtg_list_for_each_safe(pos, n, head)
- #define gtg_list_for_each_entry(pos, head, member)

  iterate over list of given type
- #define gtg_list_for_each_entry_safe(pos, n, head, member)

  iterate over list of given type safe against removal of list entry

Typedefs

- typedef struct gtg_list * gtg_list_t

Functions

- static void __gtg_list_add (gtg_list_t lnew, gtg_list_t prev, gtg_list_t next)
- static void gtg_list_add (gtg_list_t lnew, gtg_list_t head)

  Insert a new entry after the specified head.
- static void gtg_list_add_tail (gtg_list_t lnew, gtg_list_t head)

  Insert a new entry before the specified head (ie. at the tail of the list).
- static void __gtg_list_del (gtg_list_t prev, gtg_list_t next)
- static void gtg_list_del (gtg_list_t entry)

  delete an entry from its list and reinitialize it.
- static int gtg_list_size (gtg_list_t l)

7.6.1 Macro Definition Documentation

7.6.1.1 GTG_LIST(*name*)

Value:

```
struct gtg_list name; \
  GTG_LIST_INIT(&name)
```

declare and initialize a list.

Parameters

name	Name of the variable

7.6.1.2 gtg_list_entry(*ptr, type, member*) ((type *)((char *)(ptr) - (char *)(&((type *)0)->member)))

get the structure corresponding to a list entry

Parameters

ptr	pointer to the list entry (gtg_list_t)
type	the type of the struct this is embedded in.
member	the name of the struct gtg_list member within the struct.

7.6.1.3 #define gtg_list_for_each(*pos, head*) for (pos = (head)->next; pos != (head); pos = pos->next)

7.6.1.4 #define gtg_list_for_each_entry(*pos, head, member*)

Value:

```
for (pos = gtg_list_entry((head)->next, typeof(*pos), member);        \
       &pos->member != (head);                                          \
       pos = gtg_list_entry(pos->member.next, typeof(*pos), member))
```

iterate over list of given type

gtg_list_for_each_entry(pos, head, member)

Parameters

pos	the type * to use as a loop counter.
head	the head for the list.
member	the name of the struct gtg_list member within the struct.

7.6.1.5 #define gtg_list_for_each_entry_safe(*pos, n, head, member*)

Value:

```
for (pos = gtg_list_entry((head)->next, typeof(*pos), member),        \
         n = gtg_list_entry(pos->member.next, typeof(*pos), member);      \
       &pos->member != (head);                                          \
       pos = n, n = gtg_list_entry(n->member.next, typeof(*n), member))
```

iterate over list of given type safe against removal of list entry

gtg_list_for_each_entry_safe(pos, n, head, member)

Parameters

pos	the type * to use as a loop counter.
n	another type * to use as temporary storage
head	the head for the list.
member	the name of the struct gtg_list member within the struct.

7.6.1.6 #define gtg_list_for_each_reverse(*pos, head*) for (pos = (head)->prev; pos != (head); pos = pos->prev)

7.6.1.7 #define gtg_list_for_each_safe(*pos, n, head*)

Value:

```
for (pos = (head)->next, n = pos->next; pos != (head);  \
       pos = n, n = pos->next)
```

7.6.1.8 GTG_LIST_INIT(*ptr*)

Value:

```
do {                                            \
    (ptr)->prev = (ptr);                    \
    (ptr)->next = (ptr);                    \
  } while(0)
```

initialize a list.

Parameters

ptr	pointer to the list (gtg_list_t).

7.6.2 Typedef Documentation

7.6.2.1 typedef struct gtg_list* gtg_list_t

7.6.3 Function Documentation

7.6.3.1 static void __gtg_list_add (gtg_list_t *lnew,* gtg_list_t *prev,* gtg_list_t *next*) [inline], [static]

7.6.3.2 static void __gtg_list_del (gtg_list_t *prev,* gtg_list_t *next*) [inline], [static]

Delete a list entry by making the prev/next entries point to each other.

This is only for internal list manipulation where we know the prev/next entries already!

7.6.3.3 void gtg_list_add (gtg_list_t *lnew,* gtg_list_t *head*) [inline], [static]

Insert a new entry after the specified head.

Parameters

lnew	new entry to be added
head	list head to add it after

7.6.3.4 void gtg_list_add_tail (gtg_list_t *lnew,* gtg_list_t *head*) [inline], [static]

Insert a new entry before the specified head (ie. at the tail of the list).

Parameters

lnew	new entry to be added
head	list head to add it after

7.6.3.5 void gtg_list_del (gtg_list_t *entry*) [inline], [static]

delete an entry from its list and reinitialize it.

Parameters

entry	the element to delete from the list.

7.6.3.6 static int gtg_list_size (gtg_list_t *l*) [inline], [static]

7.7 GTGMemory.h File Reference

This file defines a fast allocator for fixed-size blocks.

```
#include <stdlib.h>
```

Data Structures

- struct gtg_memory

Typedefs

- typedef struct gtg_memory * gtg_memory_t

Functions

- void gtg_block_memory_init (gtg_memory_t *memory, size_t block_size, long initial_block_number)

  Initialize the allocator.
- void * gtg_block_malloc (gtg_memory_t memory)

  Allocate a block of data.
- void gtg_block_free (gtg_memory_t memory, void *ptr)

  Free a block of data.

7.7.1 Detailed Description

This file defines a fast allocator for fixed-size blocks.

Version

0.1

7.7.2 Typedef Documentation

7.7.2.1 typedef struct gtg_memory* gtg_memory_t

7.8 GTGOTF.h File Reference

OTF is the global file for gtg interface using OTF.

```
#include <stdint.h>
#include "GTGOTF_Structs.h"
#include "GTGOTF_Basic.h"
```

7.8.1 Detailed Description

OTF is the global file for gtg interface using OTF.

Version

0.1

Authors

Developers are :
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7.9 GTGOTF2_Structs.h File Reference

```
#include <stdint.h>
#include "GTGList.h"
#include "GTGStack.h"
```

Data Structures

- struct __OTF2_String
- struct StateType
- struct State
- struct ContainerType
- struct Container
- struct EntityValue
- struct EventType
- struct LinkType
- struct Link
- struct VariableType
- struct Variable
- struct otf_color

Macros

- #define MAX_PROCESS 64
- #define ContainerType_NIL 0
- #define Container_NIL 0
- #define StateType_NIL 0
- #define State_NIL 0
- #define EntityValue_NIL 0
- #define EventType_NIL 0
- #define LinkType_NIL 0
- #define VariableType_NIL 0
- #define Variable_NIL 0
- #define init_OTF2_String(var)
- #define init_StateType(var)
- #define init_State(var)
- #define init_ContainerType(var)
- #define init_Container(var)
- #define init_EntityValue(var)
- #define init_EventType(var)
- #define init_LinkType(var)
- #define init_VariableType(var)
- #define init_Variable(var)
- #define alloc_struct(ptr, type, list_head)
- #define alloc_init_struct(type, ptr, list_head, _name_, _alias_)
- #define alloc_Variable(_ptr_, _id_, _parent_, _type_, _value_)
- #define alloc_State(_ptr_, _value_, _cont_, _stateType_)
- #define free_struct(_type_, _list_head_)

Typedefs

- typedef otf2_id_t uint32_t
- typedef struct StateType StateType_t
- typedef struct State State_t
- typedef struct ContainerType ContainerType_t
- typedef struct Container Container_t
- typedef struct EntityValue EntityValue_t
- typedef struct EventType EventType_t
- typedef struct LinkType LinkType_t
- typedef struct Link Link_t
- typedef struct VariableType VariableType_t
- typedef struct Variable Variable_t
- typedef struct otf_color * otf_color_t

7.9.1 Macro Definition Documentation

7.9.1.1 #define alloc_init_struct(*type, ptr, list_head, _name_, _alias_*)

Value:

```
do {                                                                    \
  alloc_struct(ptr, type, list_head);                                     \
  (ptr)->name = (char *)malloc(sizeof(char)*(strlen(_name_)+1));        \
  strcpy((ptr)->name, _name_);                                          \
  (ptr)->alias = (char *)malloc(sizeof(char)*(strlen(_alias_)+1));      \
  strcpy((ptr)->alias, _alias_);                                        \
  }while(0)
```

7.9.1.2 #define alloc_State(*_ptr_, _value_, _cont_, _stateType_*)

Value:

```
do {                                                                    \
    _ptr_ = (State_t*) malloc(sizeof(State_t));
      \
    init_State(*(_ptr_));                                       \
    (_ptr_)->value = _value_;                                           \
    (_ptr_)->cont = _cont_;                                             \
    (_ptr_)->stateType = _stateType_;                                   \
  }while(0)
```

7.9.1.3 #define alloc_struct(*ptr, type, list_head*)

Value:

```
do {                                                                    \
    ptr = (type*) malloc(sizeof(type));                                 \
    GTG_LIST_INIT(&(ptr->token));                                           \
    ptr->id = (gtg_list_entry((list_head)->prev, type, token)->id) + 1;
      \
    gtg_list_add_tail(&(ptr->token), list_head);                        \
  } while(0)
```

7.9.1.4 #define alloc_Variable(_ptr_, _id_, _parent_, _type_, _value_)

Value:

```
do {                                                                    \
    (_ptr_) = (Variable_t*) malloc(sizeof(Variable_t));
      \
    init_Variable(*(_ptr_));                                           \
    (_ptr_)->id = _id_;                                                 \
    (_ptr_)->parent = _parent_;                                         \
    (_ptr_)->type = _type_;                                             \
    (_ptr_)->value = _value_;                                           \
  }while(0)
```

7.9.1.5 #define Container_NIL 0

7.9.1.6 #define ContainerType_NIL 0

7.9.1.7 #define EntityValue_NIL 0

7.9.1.8 #define EventType_NIL 0

7.9.1.9 #define free_struct(_type_, _list_head_)

Value:

```
do{\
    _type_ *ptr, *tmp;                                                  \
    gtg_list_for_each_entry_safe(ptr, tmp, &(_list_head_).token, token) {
      \
    gtg_list_del(&(ptr->token));\
    free(ptr->name.name);\
    free(ptr->alias);\
    free(ptr);\
  }\
  }while(0)
```

7.9.1.10 #define init_Container(var)

Value:

```
do {                                                \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);          \
    (var).ctType = NULL;                            \
    (var).id     = Container_NIL;          \
    (var).parent = NULL;                            \
    (var).ev_writer = NULL;                         \
    GTG_LIST_INIT(&(var).token);                \
    GTG_STACK_INIT(&(var).state_stack.token); \
  }while(0)
```

7.9.1.11 #define init_ContainerType(var)

Value:

```
do {                                                \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);    \
    (var).id     = ContainerType_NIL;           \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.9.1.12 #define init_EntityValue(*var*)

Value:

```
do {                                            \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);          \
    (var).groupId = 0;                          \
    (var).id      = EntityValue_NIL;             \
    GTG_LIST_INIT(&(var).token);               \
  }while(0)
```

7.9.1.13 #define init_EventType(*var*)

Value:

```
do {                                            \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);          \
    (var).contType = NULL;                      \
    (var).id       = EventType_NIL;                \
    GTG_LIST_INIT(&(var).token);               \
  }while(0)
```

7.9.1.14 #define init_LinkType(*var*)

Value:

```
do {                                            \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);          \
    (var).contType = NULL;                      \
    (var).srcType  = NULL;                      \
    (var).destType = NULL;                      \
    (var).id       = LinkType_NIL;          \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.9.1.15 #define init_OTF2_String(*var*)

Value:

```
do {                                            \
    (var).id   = -1;                            \
    (var).name = NULL;                          \
  } while(0)
```

7.9.1.16 #define init_State(*var*)

Value:

```
do {                                            \
    (var).value     = EntityValue_NIL;             \
    (var).cont      = NULL;                    \
    (var).stateType = NULL;                    \
    GTG_STACK_INIT(&(var).token);              \
  }while(0)
```

7.9.1.17 #define init_StateType(*var*)

Value:

```
do {                                        \
    init_OTF2_String((var).name);      \
    init_OTF2_String((var).alias);     \
    (var).groupId = 0;                      \
    (var).id      = StateType_NIL;     \
    GTG_LIST_INIT(&(var).token);          \
  }while(0)
```

7.9.1.18 #define init_Variable(*var*)

Value:

```
do {                                              \
    (var).parent = NULL;                \
    (var).type   = NULL;                \
    (var).value  = 0;                             \
    (var).id     = Variable_NIL;             \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.9.1.19 #define init_VariableType(*var*)

Value:

```
do {                                              \
    init_OTF2_String((var).name);           \
    init_OTF2_String((var).alias);          \
    (var).contType = NULL;                        \
    (var).id       = VariableType_NIL;            \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.9.1.20 #define LinkType_NIL 0

7.9.1.21 #define MAX_PROCESS 64

7.9.1.22 #define State_NIL 0

7.9.1.23 #define StateType_NIL 0

7.9.1.24 #define Variable_NIL 0

7.9.1.25 #define VariableType_NIL 0

7.9.2 Typedef Documentation

7.9.2.1 typedef struct Container Container_t

Containers

7.9.2.2 typedef struct ContainerType ContainerType_t

7.9.2.3 typedef struct EntityValue EntityValue_t

EntityValue, contains the name of the functions/states

7.9.2.4 typedef struct EventType EventType_t

Events/Markers

7.9.2.5 typedef struct Link Link_t

7.9.2.6 typedef struct LinkType LinkType_t

Links/Messages

7.9.2.7 typedef struct otf_color* otf_color_t

7.9.2.8 typedef struct State State_t

States

7.9.2.9 typedef struct StateType StateType_t

StateTypes

7.9.2.10 typedef otf2_id_t uint32_t

7.9.2.11 typedef struct Variable Variable_t

7.9.2.12 typedef struct VariableType VariableType_t

Variables/Counters

7.10 GTGOTF_Basic.h File Reference

OTF_GTGBasic1 is the OTF implementation of the basic interface to generate traces (GTGBasic1).

```
#include "GTGTypes.h"
#include "GTGBasic.h"
#include "GTGOTF_Structs.h"
```

Functions

- const otf_color_t OTF_get_color (gtg_color_t color)

  Converts a GTG color into a OTF color.
- trace_return_t OTFInitTrace (const char *filename, gtg_flag_t flags)

  Initialize an OTF trace.
- trace_return_t OTFSetCompress (int val)

  Enable trace compression.
- trace_return_t OTFAddContType (const char *alias, const char *contType, const char *name)

  Add a Container Type.
- trace_return_t OTFAddStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t OTFAddEventType (const char *alias, const char *contType, const char *name)

  Add an Event Type.

- trace_return_t OTFAddLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)

  Add a Link Type.
- trace_return_t OTFAddVarType (const char *alias, const char *name, const char *contType)

  Add a Variable Type.
- trace_return_t OTFAddEntityValue (const char *alias, const char *entType, const char *name, const otf_↩ color_t color)

  Add an Entity Value.
- trace_return_t OTFDefineContainer (const char *alias, const char *type, const char *container, const char *name, const char *file)
- trace_return_t OTFStartContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)

  Start a Container.
- trace_return_t OTFDestroyContainer (varPrec time, const char *name, const char *type)

  Destroy a Container.
- trace_return_t OTFSetState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t OTFPushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t OTFPopState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.
- trace_return_t OTFAddEvent (varPrec time, const char *type, const char *cont, const char *val)

  Add an Event.
- trace_return_t OTFStartLink (varPrec time, const char *type, const char *src, const char *dest, const char *val, const char *key)

  Start a Link.
- trace_return_t OTFEndLink (varPrec time, const char *type, const char *src, const char *dest, const char *val, const char *key)

  End a Link.
- trace_return_t OTFSetVar (varPrec time, const char *type, const char *cont, varPrec val)

  Set a Variable value.
- trace_return_t OTFAddVar (varPrec time, const char *type, const char *cont, varPrec val)

  Add a value to a Variable.
- trace_return_t OTFSubVar (varPrec time, const char *type, const char *cont, varPrec val)

  Substract a value from a Variable.
- trace_return_t OTFAddComment (const char *comment)

  Add some Comment in Trace file.
- trace_return_t OTFEndTrace ()

  Finalize an OTF trace.

7.10.1 Detailed Description

OTF_GTGBasic1 is the OTF implementation of the basic interface to generate traces (GTGBasic1).

Version

0.1

Authors

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7.10.2 Function Documentation

7.10.2.1 trace_return_t OTFDefineContainer (const char * *alias*, const char * *type*, const char * *container*, const char * *name*, const char * *file*)

7.11 GTGOTF_Structs.h File Reference

OTF_Structs gives the global types and functions needed to have the OTF implementation.

```
#include <stdint.h>
#include "GTGList.h"
#include "GTGStack.h"
```

Data Structures

- struct StateType
- struct State
- struct ContainerType
- struct Container
- struct EntityValue
- struct EventType
- struct LinkType
- struct Link
- struct VariableType
- struct Variable
- struct otf_color

Macros

- #define MAX_PROCESS 64
- #define ContainerType_NIL 0
- #define Container_NIL 0
- #define StateType_NIL 0
- #define State_NIL 0
- #define EntityValue_NIL 0
- #define EventType_NIL 0
- #define LinkType_NIL 0
- #define VariableType_NIL 0
- #define Variable_NIL 0
- #define init_ContainerType(var)
- #define init_Container(var)
- #define init_StateType(var)

- #define init_EntityValue(var)
- #define init_EventType(var)
- #define init_LinkType(var)
- #define init_VariableType(var)
- #define init_Variable(var)
- #define init_State(var)
- #define alloc_struct(ptr, type, list_head)
- #define alloc_init_struct(type, ptr, list_head, _name_, _alias_)
- #define alloc_Variable(_ptr_, _id_, _parent_, _type_, _value_)
- #define alloc_State(_ptr_, _value_, _cont_, _stateType_)
- #define free_struct(_type_, _list_head_)

Typedefs

- typedef struct StateType StateType_t
- typedef struct State State_t
- typedef struct ContainerType ContainerType_t
- typedef struct Container Container_t
- typedef struct EntityValue EntityValue_t
- typedef struct EventType EventType_t
- typedef struct LinkType LinkType_t
- typedef struct Link Link_t
- typedef struct VariableType VariableType_t
- typedef struct Variable Variable_t
- typedef struct otf_color * otf_color_t

7.11.1 Detailed Description

OTF_Structs gives the global types and functions needed to have the OTF implementation.

Version

0.1

Authors

Developers are :
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7.11.2 Macro Definition Documentation

7.11.2.1 #define alloc_init_struct(*type, ptr, list_head, _name_, _alias_*)

Value:

```
do {                                                                \
  alloc_struct(ptr, type, list_head);                                \
  (ptr)->name = (char *)malloc(sizeof(char)*(strlen(_name_)+1));     \
  strcpy((ptr)->name, _name_);                                       \
  (ptr)->alias = (char *)malloc(sizeof(char)*(strlen(_alias_)+1));   \
  strcpy((ptr)->alias, _alias_);                                     \
  }while(0)
```

7.11.2.2 #define alloc_State(_ptr_, _value_, _cont_, _stateType_)

Value:

```
do {                                                                    \
    _ptr_ = (State_t*) malloc(sizeof(State_t));
      \
    init_State(*(_ptr_));                                          \
    (_ptr_)->value = _value_;                                           \
    (_ptr_)->cont = _cont_;                                             \
    (_ptr_)->stateType = _stateType_;                                   \
  }while(0)
```

7.11.2.3 #define alloc_struct(ptr, type, list_head)

Value:

```
do {                                                                        \
    ptr = (type*) malloc(sizeof(type));                                \
    GTG_LIST_INIT(&(ptr->token));                                           \
    ptr->id = (gtg_list_entry((list_head)->prev, type, token)->id) + 1;
      \
    gtg_list_add_tail(&(ptr->token), list_head);                       \
  } while(0)
```

7.11.2.4 #define alloc_Variable(_ptr_, _id_, _parent_, _type_, _value_)

Value:

```
do {                                                                    \
    (_ptr_) = (Variable_t*) malloc(sizeof(Variable_t));
      \
    init_Variable(*(_ptr_));                                       \
    (_ptr_)->id = _id_;                                                 \
    (_ptr_)->parent = _parent_;                                         \
    (_ptr_)->type = _type_;                                             \
    (_ptr_)->value = _value_;                                           \
  }while(0)
```

7.11.2.5 #define Container_NIL 0

7.11.2.6 #define ContainerType_NIL 0

7.11.2.7 #define EntityValue_NIL 0

7.11.2.8 #define EventType_NIL 0

7.11.2.9 #define free_struct(_type_, _list_head_)

Value:

```
do{\
    _type_ *ptr, *tmp;                                         \
    gtg_list_for_each_entry_safe(ptr, tmp, &(_list_head_).token, token) {
      \
    gtg_list_del(&(ptr->token));\
    free(ptr->name);\
    free(ptr->alias);\
    free(ptr);\
  }\
  }while(0)
```

7.11.2.10 #define init_Container(*var*)

Value:

```
do {                                            \
    (var).name    = NULL;                       \
    (var).alias   = NULL;                       \
    (var).ctType = ContainerType_NIL;           \
    (var).id      = Container_NIL;          \
    GTG_LIST_INIT(&(var).token);                \
    GTG_STACK_INIT(&(var).state_stack.token); \
  }while(0)
```

7.11.2.11 #define init_ContainerType(*var*)

Value:

```
do {                                \
    (var).name  = NULL;             \
    (var).alias = NULL;             \
    (var).id    = ContainerType_NIL;            \
    GTG_LIST_INIT(&(var).token);  \
  }while(0)
```

7.11.2.12 #define init_EntityValue(*var*)

Value:

```
do {                                            \
    (var).name    = NULL;                       \
    (var).alias   = NULL;                       \
    (var).groupId = 0;                          \
    (var).id      = EntityValue_NIL;              \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.11.2.13 #define init_EventType(*var*)

Value:

```
do {                                            \
    (var).name     = NULL;                      \
    (var).alias    = NULL;                      \
    (var).contType = ContainerType_NIL;                 \
    (var).id       = EventType_NIL;               \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.11.2.14 #define init_LinkType(*var*)

Value:

```
do {                                            \
    (var).name     = NULL;                      \
    (var).alias    = NULL;                      \
    (var).contType = ContainerType_NIL;                 \
    (var).srcType  = ContainerType_NIL;                 \
    (var).destType = ContainerType_NIL;                 \
    (var).id       = LinkType_NIL;          \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.11.2.15 #define init_State(*var*)

Value:

```
do {                                                \
    (var).value    = EntityValue_NIL;                \
    (var).cont     = Container_NIL;          \
    (var).stateType = StateType_NIL;                \
    GTG_STACK_INIT(&(var).token);             \
  }while(0)
```

7.11.2.16 #define init_StateType(*var*)

Value:

```
do {                                        \
    (var).name    = NULL;                   \
    (var).alias   = NULL;                   \
    (var).groupId = 0;                      \
    (var).id      = StateType_NIL;    \
    GTG_LIST_INIT(&(var).token);          \
  }while(0)
```

7.11.2.17 #define init_Variable(*var*)

Value:

```
do {                                                \
    (var).parent = Container_NIL;           \
    (var).parent = VariableType_NIL;            \
    (var).value  = 0;                           \
    (var).id     = Variable_NIL;             \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.11.2.18 #define init_VariableType(*var*)

Value:

```
do {                                                \
    (var).name     = NULL;                      \
    (var).alias    = NULL;                      \
    (var).contType = ContainerType_NIL;                 \
    (var).id       = VariableType_NIL;          \
    GTG_LIST_INIT(&(var).token);                \
  }while(0)
```

7.11.2.19 #define LinkType_NIL 0

7.11.2.20 #define MAX_PROCESS 64

7.11.2.21 #define State_NIL 0

7.11.2.22 #define StateType_NIL 0

7.11.2.23 #define Variable_NIL 0

7.11.2.24 #define VariableType_NIL 0

7.11.3 Typedef Documentation

7.11.3.1 typedef struct Container Container_t

Containers

7.11.3.2 typedef struct ContainerType ContainerType_t

7.11.3.3 typedef struct EntityValue EntityValue_t

EntityValue, contains the name of the functions/states

7.11.3.4 typedef struct EventType EventType_t

Events/Markers

7.11.3.5 typedef struct Link Link_t

7.11.3.6 typedef struct LinkType LinkType_t

Links/Messages

7.11.3.7 typedef struct otf_color* otf_color_t

7.11.3.8 typedef struct State State_t

States

7.11.3.9 typedef struct StateType StateType_t

StateTypes

7.11.3.10 typedef struct Variable Variable_t

7.11.3.11 typedef struct VariableType VariableType_t

Variables/Counters

7.12 GTGPaje.h File Reference

pajeColor is a file that defines function that manipulate colors.

```
#include "GTGPaje_Basic.h"
```

Typedefs

- typedef char * paje_color_t

Functions

- paje_color_t Paje_get_color (gtg_color_t p_color)
  Converts a GTG color into a PAJE color.

7.12.1 Detailed Description

pajeColor is a file that defines function that manipulate colors.

Version

0.1

7.12.2 Typedef Documentation

7.12.2.1 typedef char* paje_color_t

7.13 GTGPaje_Basic.h File Reference

paje_GTGBasic1 is the Paje implementation of the basic interface to generate traces (GTGBasic1).

```
#include "GTGBasic.h"
```

Data Structures

- struct gtg_paje_edp_s
- struct gtg_paje_eventdef_s

Macros

- #define FMT_PAJE 0
  Constant to create a paje trace.
- #define FMT_VITE 1
  Constant to create a vite trace.

Typedefs

- typedef struct gtg_paje_edp_s gtg_paje_edp_t
- typedef struct gtg_paje_eventdef_s gtg_paje_eventdef_t

Enumerations

- enum gtg_paje_evtdef_e {
  GTG_PAJE_EVTDEF_DefineContainerType, GTG_PAJE_EVTDEF_DefineStateType, GTG_PAJE_EVTDEF_DefineEventType, GTG_PAJE_EVTDEF_DefineVariableType,
  GTG_PAJE_EVTDEF_DefineLinkType, GTG_PAJE_EVTDEF_DefineEntityValue, GTG_PAJE_EVTDEF_CreateContainer, GTG_PAJE_EVTDEF_DestroyContainer,
  GTG_PAJE_EVTDEF_SetState, GTG_PAJE_EVTDEF_PushState, GTG_PAJE_EVTDEF_PopState, GTG_PAJE_EVTDEF_ResetState,
  GTG_PAJE_EVTDEF_NewEvent, GTG_PAJE_EVTDEF_SetVariable, GTG_PAJE_EVTDEF_AddVariable, GTG_PAJE_EVTDEF_SubVariable,
  GTG_PAJE_EVTDEF_StartLink, GTG_PAJE_EVTDEF_EndLink, GTG_PAJE_EVTDEF_NBR }

- enum gtg_paje_fieldtype_e {
  GTG_PAJE_FIELDTYPE_Int, GTG_PAJE_FIELDTYPE_Hex, GTG_PAJE_FIELDTYPE_Date, GTG_PAJ↩
  E_FIELDTYPE_Double,
  GTG_PAJE_FIELDTYPE_String, GTG_PAJE_FIELDTYPE_Color, GTG_PAJE_FIELDTYPE_NBR }

Functions

- trace_return_t pajeInitTrace (const char *filename, int rank, gtg_flag_t flags, int fmt)

  *Initialize a VITE trace (*.ept)*
- char * pajeGetName (int rk)

  Function to get the name of the file containing all the data for the proc of rank rk.
- trace_return_t pajeSetCompress (int val)

  Enable trace compression.
- trace_return_t pajeAddContType (const char *alias, const char *contType, const char *name)

  Add a Container Type.
- trace_return_t pajeAddStateType (const char *alias, const char *contType, const char *name)

  Add a State Type.
- trace_return_t pajeAddEventType (const char *alias, const char *contType, const char *name)

  Add an Event Type.
- trace_return_t pajeAddLinkType (const char *alias, const char *name, const char *contType, const char *srcContType, const char *destContType)

  Add a Link Type.
- trace_return_t pajeAddVarType (const char *alias, const char *contType, const char *name)

  Add a Variable Type.
- trace_return_t pajeAddEntityValue (const char *alias, const char *entType, const char *name, const char *color)

  Add an Entity Value.
- trace_return_t pajeAddContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name, const char *file)

  Add a Container (VITE format).
- trace_return_t pajeSeqAddContainer (varPrec time, const char *alias, const char *type, const char *container, const char *name)

  Add a Container (PAJE format).
- trace_return_t pajeDestroyContainer (varPrec time, const char *name, const char *type)

  Destroy a Container.
- trace_return_t pajeSetState (varPrec time, const char *type, const char *cont, const char *val)

  Set the State of a Container.
- trace_return_t pajePushState (varPrec time, const char *type, const char *cont, const char *val)

  Save the current State on a stack and change the State of a Container.
- trace_return_t pajePopState (varPrec time, const char *type, const char *cont)

  Revert the State of a Container to its previous value.
- trace_return_t pajeAddEvent (varPrec time, const char *type, const char *cont, const char *val)

  Add an Event.
- trace_return_t pajeStartLink (varPrec time, const char *type, const char *cont, const char *src, const char *val, const char *key)

  Start a link.
- trace_return_t pajeEndLink (varPrec time, const char *type, const char *cont, const char *dest, const char *val, const char *key)

  Start a link.
- trace_return_t pajeSetVar (varPrec time, const char *type, const char *cont, varPrec val)

  Set a Variable value.
- trace_return_t pajeAddVar (varPrec time, const char *type, const char *cont, varPrec val)

Add a value to a Variable.

- trace_return_t pajeSubVar (varPrec time, const char *type, const char *cont, varPrec val)

  Substract a value from a Variable.
- trace_return_t pajeAddComment (const char *comment)

  Add some Comment in Trace file.
- trace_return_t pajeEndTrace ()

  Finalize a PAJE trace.
- trace_return_t viteEndTrace ()

  Finalize a VITE trace.
- void pajeEventDefAddParam (enum gtg_paje_evtdef_e event, const char *name, enum gtg_paje_fieldtype_e type)

Variables

- gtg_paje_eventdef_t paje_eventdefs [GTG_PAJE_EVTDEF_NBR]

7.13.1 Detailed Description

paje_GTGBasic1 is the Paje implementation of the basic interface to generate traces (GTGBasic1).

Version

0.1

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7.13.2 Macro Definition Documentation

7.13.2.1 #define FMT_PAJE 0

Constant to create a paje trace.

7.13.2.2 #define FMT_VITE 1

Constant to create a vite trace.

7.13.3 Typedef Documentation

7.13.3.1 typedef struct gtg_paje_edp_s gtg_paje_edp_t

7.13.3.2 typedef struct gtg_paje_eventdef_s gtg_paje_eventdef_t

7.13.4 Enumeration Type Documentation

7.13.4.1 enum gtg_paje_evtdef_e

Enumerator

GTG_PAJE_EVTDEF_DefineContainerType
GTG_PAJE_EVTDEF_DefineStateType
GTG_PAJE_EVTDEF_DefineEventType
GTG_PAJE_EVTDEF_DefineVariableType
GTG_PAJE_EVTDEF_DefineLinkType
GTG_PAJE_EVTDEF_DefineEntityValue
GTG_PAJE_EVTDEF_CreateContainer
GTG_PAJE_EVTDEF_DestroyContainer
GTG_PAJE_EVTDEF_SetState
GTG_PAJE_EVTDEF_PushState
GTG_PAJE_EVTDEF_PopState
GTG_PAJE_EVTDEF_ResetState
GTG_PAJE_EVTDEF_NewEvent
GTG_PAJE_EVTDEF_SetVariable
GTG_PAJE_EVTDEF_AddVariable
GTG_PAJE_EVTDEF_SubVariable
GTG_PAJE_EVTDEF_StartLink
GTG_PAJE_EVTDEF_EndLink
GTG_PAJE_EVTDEF_NBR

7.13.4.2 enum gtg_paje_fieldtype_e

Enumerator

GTG_PAJE_FIELDTYPE_Int
GTG_PAJE_FIELDTYPE_Hex
GTG_PAJE_FIELDTYPE_Date
GTG_PAJE_FIELDTYPE_Double
GTG_PAJE_FIELDTYPE_String
GTG_PAJE_FIELDTYPE_Color
GTG_PAJE_FIELDTYPE_NBR

7.13.5 Function Documentation

7.13.5.1 void pajeEventDefAddParam (enum gtg_paje_evtdef_e *event*, const char * *name*, enum gtg_paje_fieldtype_e *type*)

7.13.6 Variable Documentation

7.13.6.1 gtg_paje_eventdef_t paje_eventdefs[GTG_PAJE_EVTDEF_NBR]

7.14 GTGReplay.h File Reference

This file defines functions for postponing event-processing function calls.

Enumerations

- enum event_type_t {
  event_addContainer, event_destroyContainer, event_setState, event_pushState,
  event_popState, event_addEvent, event_startLink, event_endLink,
  event_setVar, event_addVar, event_subVar }

Functions

- void gtg_record (enum event_type_t type, varPrec time,...)

  postpone the recording of an event
- void gtg_write_events (long nb_events_to_write)

  run the first nb_events_to_write events

7.14.1 Detailed Description

This file defines functions for postponing event-processing function calls.

Version

0.1

7.14.2 Enumeration Type Documentation

7.14.2.1 enum event_type_t

Enumerator

event_addContainer

event_destroyContainer

event_setState

event_pushState

event_popState

event_addEvent

event_startLink

event_endLink

event_setVar

event_addVar

event_subVar

7.15 GTGStack.h File Reference

```
#include "GTGList.h"
```

Macros

- #define GTG_STACK_INIT(ptr) GTG_LIST_INIT(ptr)
- #define GTG_STACK(ptr) GTG_LIST(ptr)
- #define gtg_stack_entry(ptr, type, member) gtg_list_entry(ptr, type, member)

Typedefs

- typedef struct gtg_list gtg_stack
- typedef gtg_stack * gtg_stack_t

Functions

- static void gtg_stack_push (gtg_stack_t lnew, gtg_stack_t p_stack)
- static void gtg_stack_pop (gtg_stack_t p_stack)
- static gtg_stack_t gtg_stack_top (gtg_stack_t p_stack)
- static int gtg_stack_empty (gtg_stack_t p_stack)

7.15.1 Macro Definition Documentation

7.15.1.1 #define GTG_STACK(*ptr*) GTG_LIST(ptr)

7.15.1.2 #define gtg_stack_entry(*ptr, type, member*) gtg_list_entry(ptr, type, member)

7.15.1.3 #define GTG_STACK_INIT(*ptr*) GTG_LIST_INIT(ptr)

7.15.2 Typedef Documentation

7.15.2.1 typedef struct gtg_list gtg_stack

7.15.2.2 typedef gtg_stack* gtg_stack_t

7.15.3 Function Documentation

7.15.3.1 static int gtg_stack_empty (gtg_stack_t *p_stack*) [inline], [static]

7.15.3.2 static void gtg_stack_pop (gtg_stack_t *p_stack*) [inline], [static]

7.15.3.3 static void gtg_stack_push (gtg_stack_t *lnew,* gtg_stack_t *p_stack*) [inline], [static]

7.15.3.4 static gtg_stack_t gtg_stack_top (gtg_stack_t *p_stack*) [inline], [static]

7.16 GTGTypes.h File Reference

Typedefs

- typedef double varPrec

  Use the double precision type for time and value.
- typedef enum trace_return_t trace_return_t

Enumerations

- enum trace_return_t {
  TRACE_SUCCESS, TRACE_ERR_OPEN, TRACE_ERR_CLOSE, TRACE_ERR_WRITE,
  TRACE_ERR_NOT_IMPL }

  Define various return values.

7.16.1 Typedef Documentation

7.16.1.1 typedef enum trace_return_t trace_return_t